

QUALITY ENGINEERING

*A NEW HOPE FOR QUALITY
SOFTWARE*

Geoffrey van der Tas

A long time ago in a galaxy far,
far away....





This New World



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This New World

Definition of Testing

Old

“Independent judgement about the quality of the testobject”

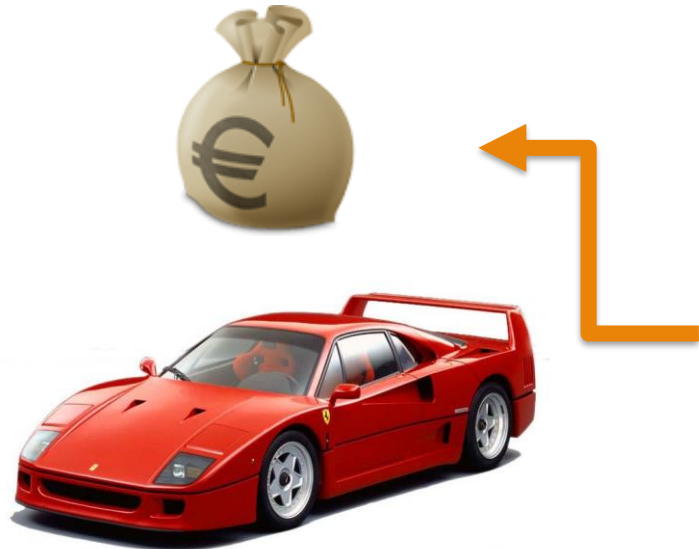
New

“Getting fast & reliable feedback on your product”



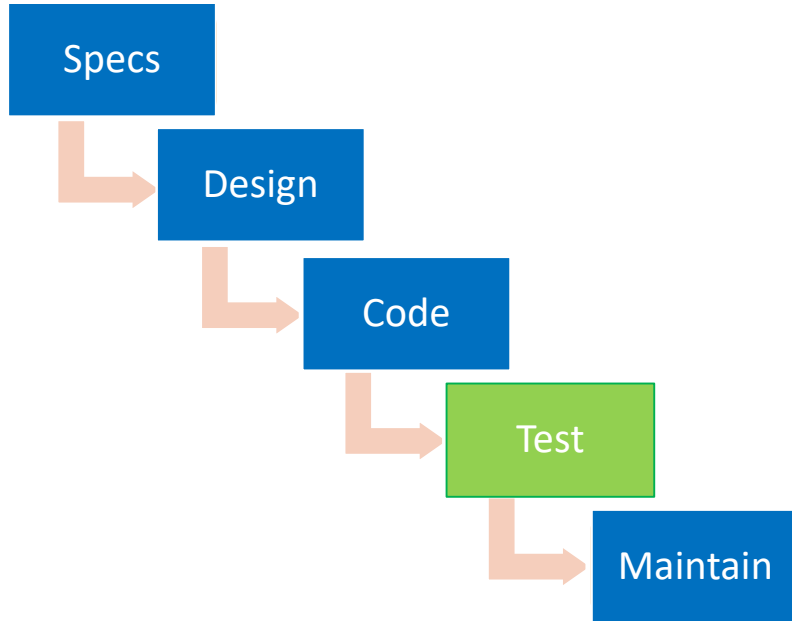
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No more Quality Assurance



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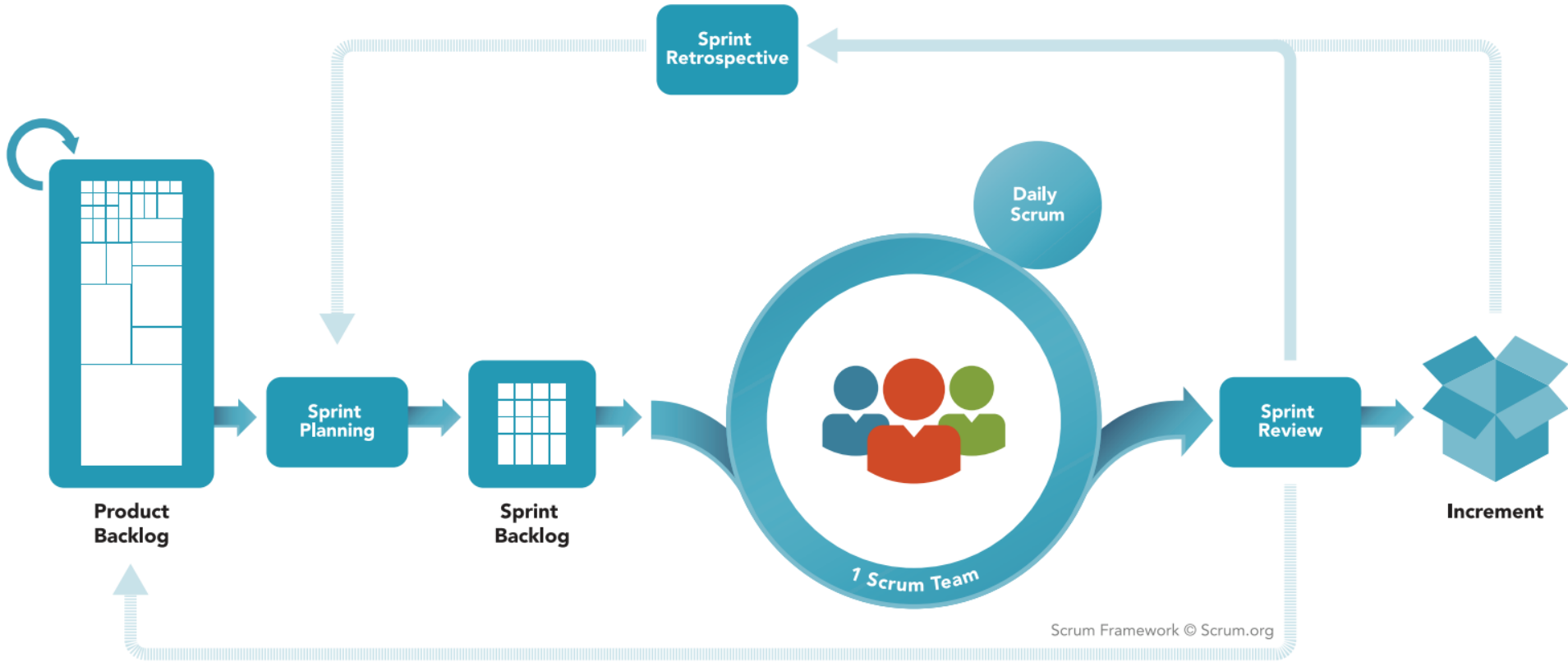
Waterfall



DevOps



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From Assurance towards Engineering

“Quality Engineering is the management, development, operation and maintenance of IT systems and enterprise architectures with a high quality standard.” - New Perspectives on Software Quality by Ruth Breu; Annie Kuntzmann-Combelles; Michael Felderer (January–February 2014).



This New World



Move to Quality Assistance or Engineering

The 4 Pillars to better quality

- **People:** The New Tester & Quality Teams
- **Process:** Built-In Quality
- **Automation:** Our future
- **Mindset:** Explore & Experience



People

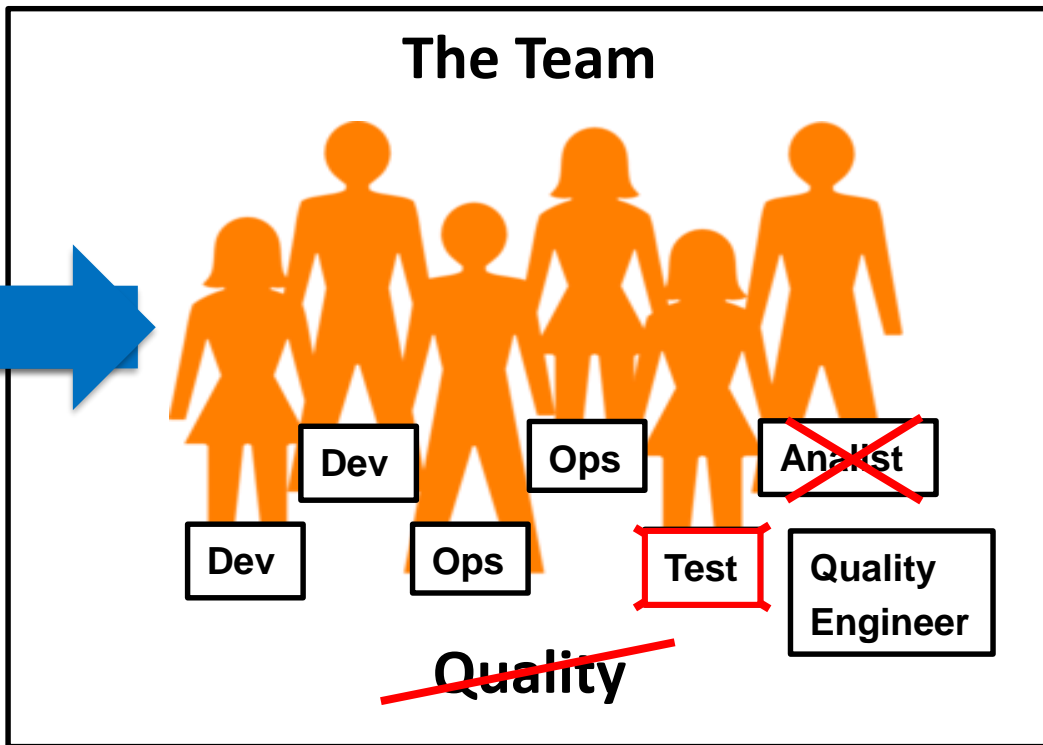


People

What is changing



Quality Assistant
Agile Test Coach



People

At other companies

Quality Engineering at Spotify

“The Quality Engineer will help developers and teams cultivate a quality mindset, advocating for quality while assisting engineers with software development and test automation best practices.”

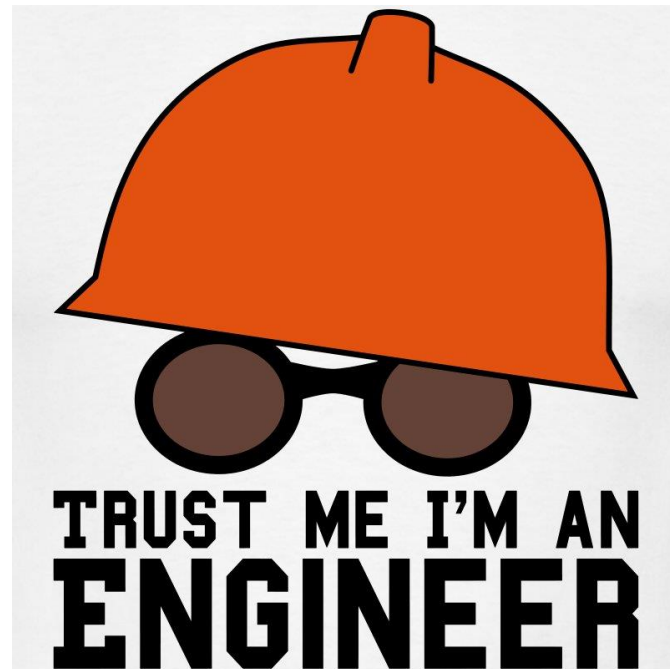
Quality Assistance at Atlassian

“They optimised the process by empowering and educating developers to test their own features to production quality standards.”

People

Quality Engineer

- Advocate for quality
- Actively coach developers/business
- Make testing part of Development Process
- Coordinate testing efforts
- Maintain test reporting and visualization
- Spot opportunities for (Test) Automation



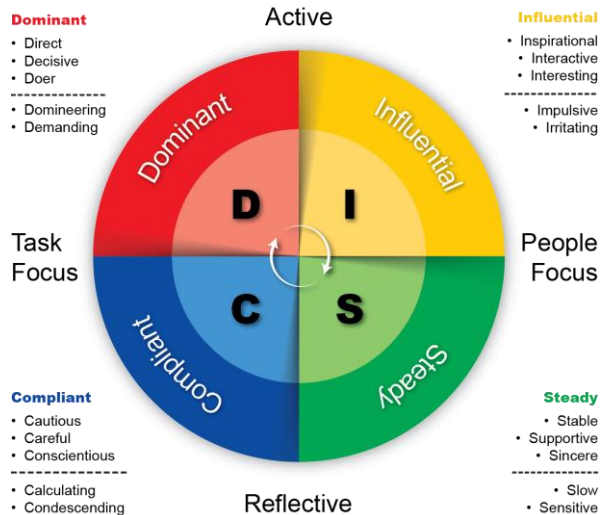
People

One Quality Engineer doesn't make a Team



From a Quality Engineer to a Quality Team

Knowledge
Depth



Team Canvas

Version 0.8 | theteamcanvas.com | info@theteamcanvas.com

Most important things to talk about in the team to make sure your work as a group is productive, happy and stress-free

Team name: Date:

PEOPLE & ROLES What are our names and the roles we have in the team?	COMMON GOALS What are our shared goals? What are our individual goals? What are our team goals? What are our team goals?	VALUES What are our values? What are our team values? What are our team values? What are our team values?	RULES & ACTIVITIES What are our rules? What are our team rules? What are our team rules? What are our team rules?
PERSONAL GOALS What are our personal goals? What are our personal goals? What are our personal goals? What are our personal goals?	NEEDS & EXPECTATIONS What are our needs? What are our team needs? What are our team needs? What are our team needs?	PURPOSE What is our purpose? What is our team purpose? What is our team purpose? What is our team purpose?	
STRENGTHS & ASSETS What are our strengths? What are our team strengths? What are our team strengths? What are our team strengths?		WEAKNESSES & RISKS What are our weaknesses? What are our team weaknesses? What are our team weaknesses? What are our team weaknesses?	

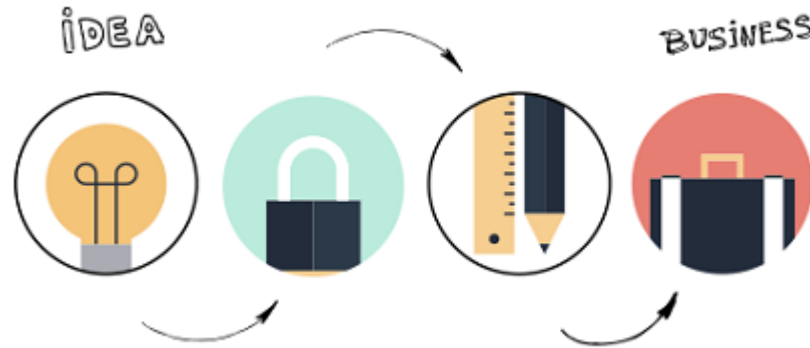
Team Canvas is a free tool to help you build a strong team. It is a free tool to help you build a strong team. It is a free tool to help you build a strong team. It is a free tool to help you build a strong team.

Key Principles for your team

- ❑ Customer first
- ❑ Whole team is responsible for quality
- ❑ Tested = Checked + Explored
- ❑ Bugs are fixed when they are found
- ❑ 'Done' means fully tested
- ❑ Quality before new functionality
- ❑ Collaboration is key for quality

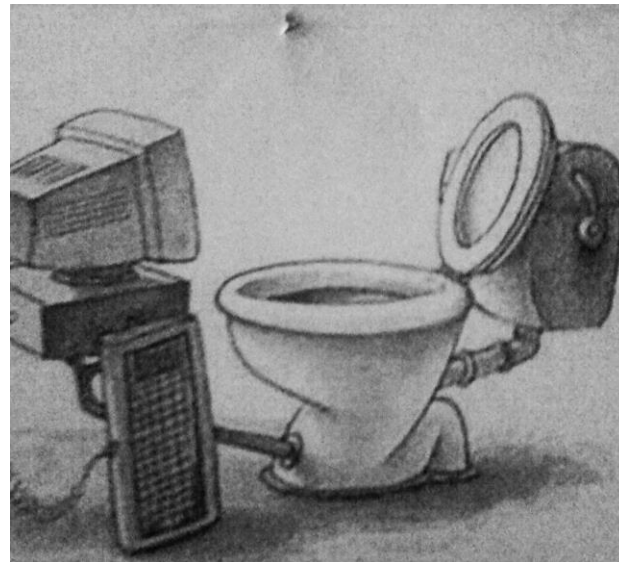
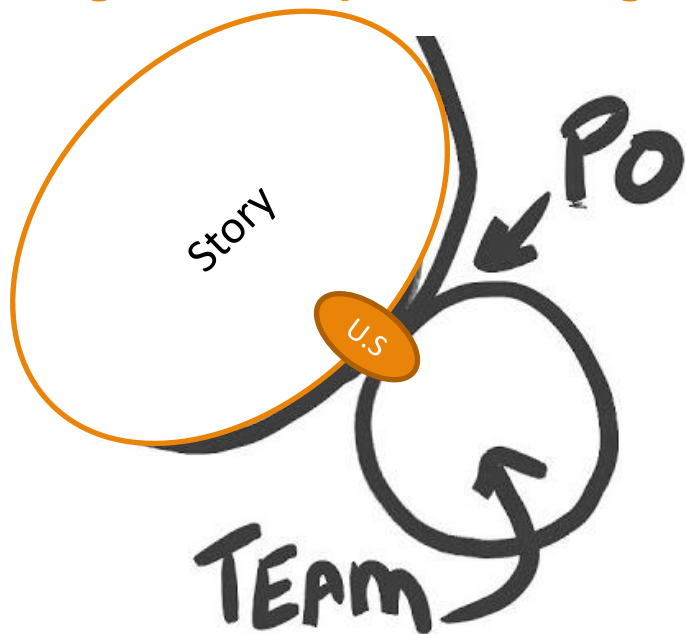
Quality don't compromise

Process: Built-In Quality



Process: Built-In Quality

Backlog Items – Sprint Backlog Items



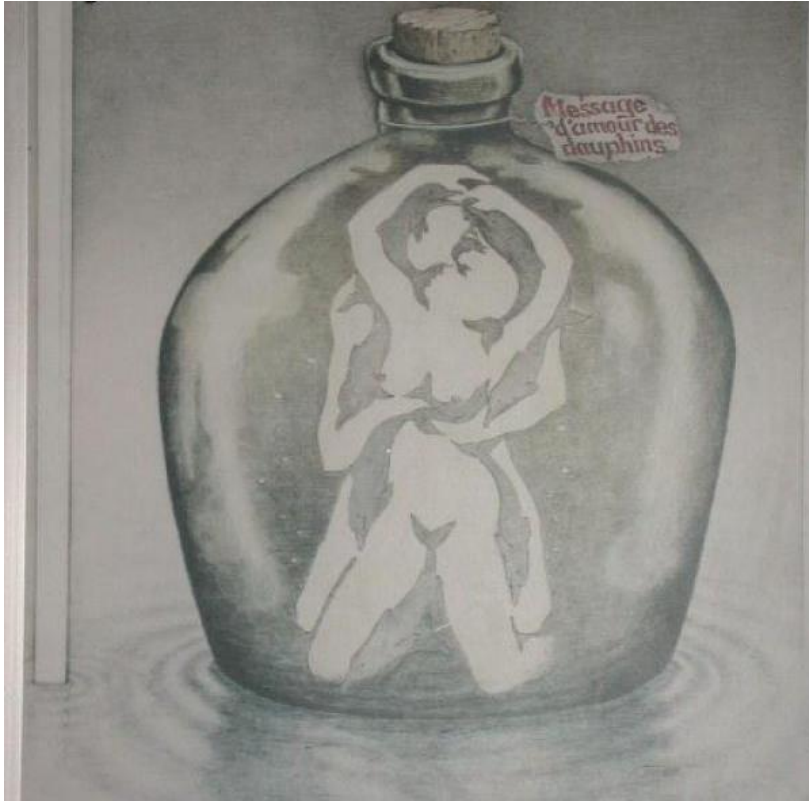
Crap in, Crap out

Process: Built-In Quality

Tell the story



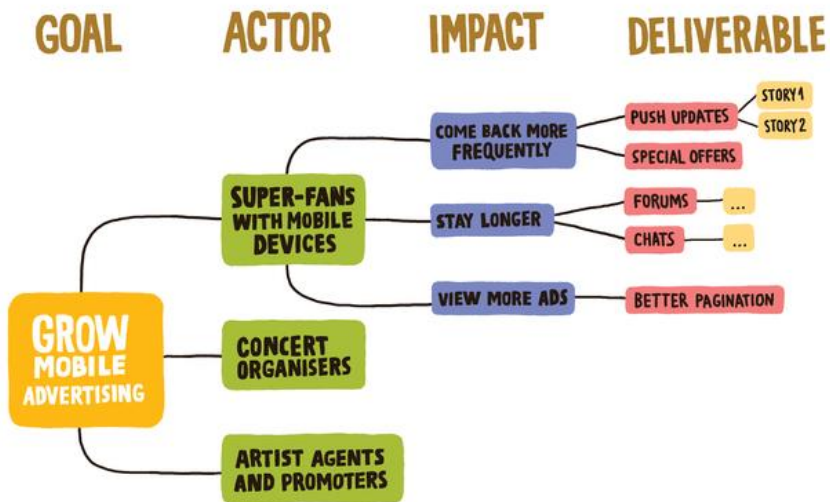
Process: Built-In Quality



Process: Built-In Quality

Techniques

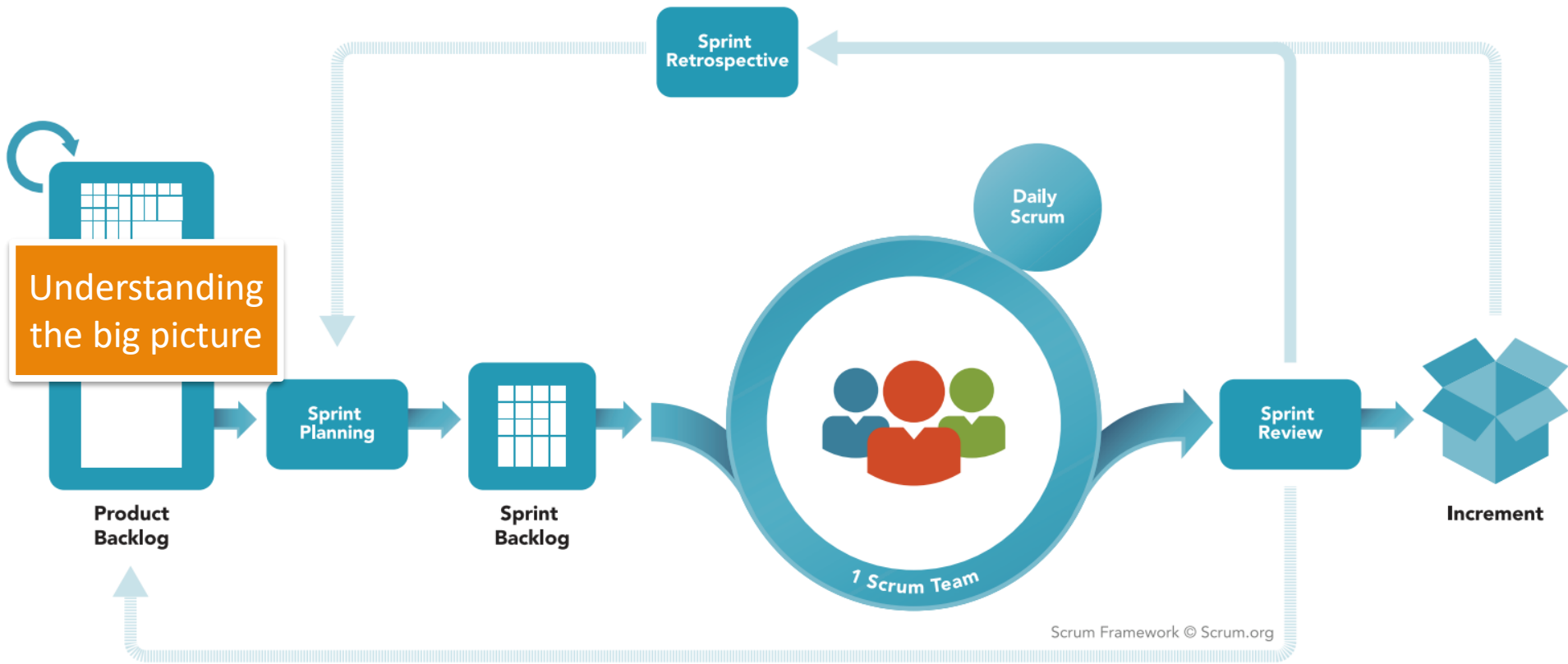
Impact Mapping



User Story Mapping

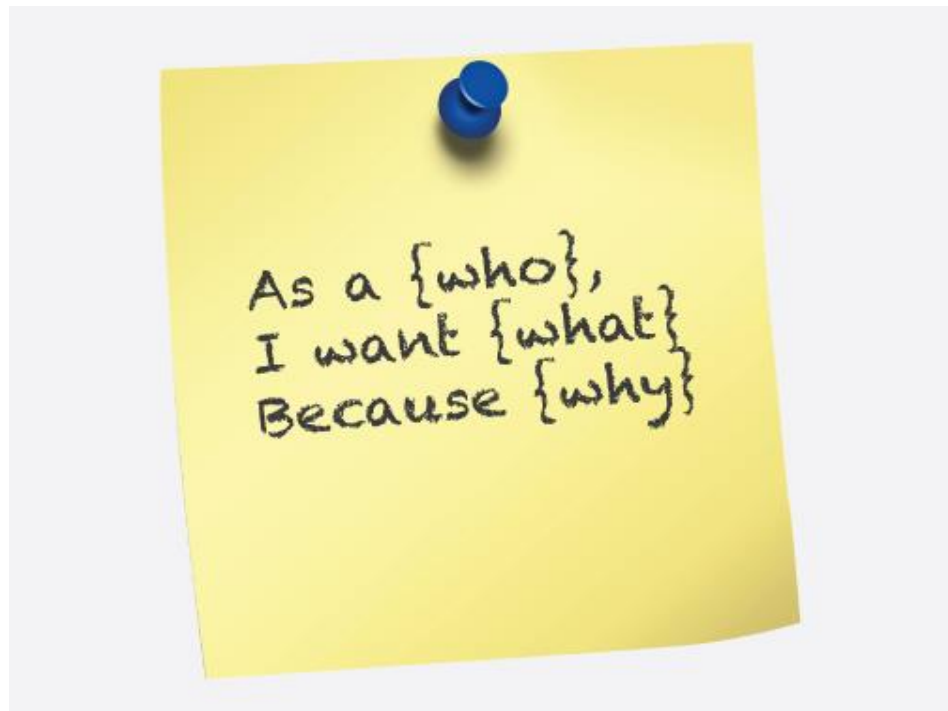


Process: Built-In Quality



Process: Built-In Quality

Big Picture to User Stories



Specifications:

Spec one

Spec two

...

Acceptance Criteria:

Criteria one

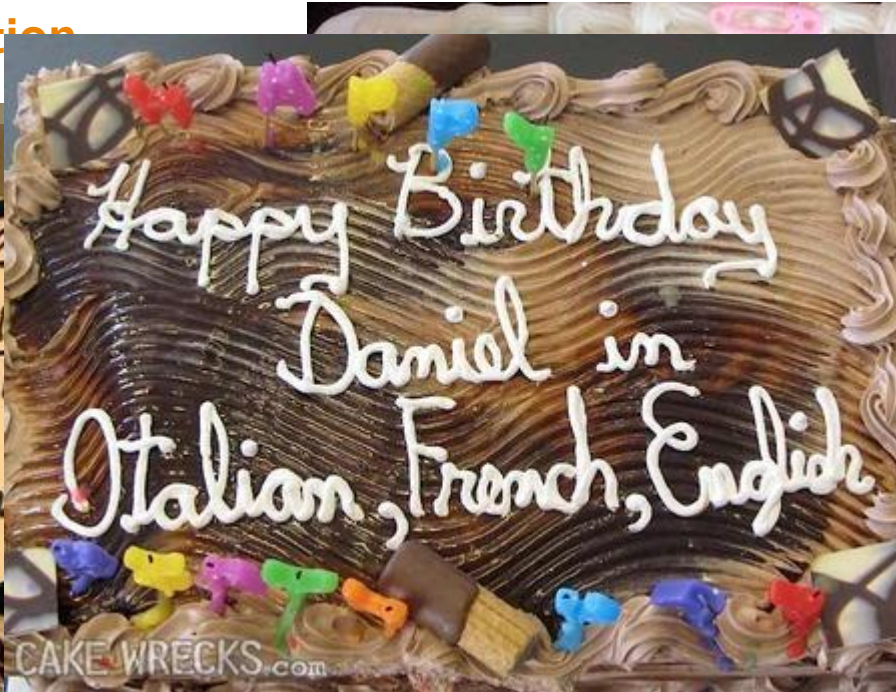
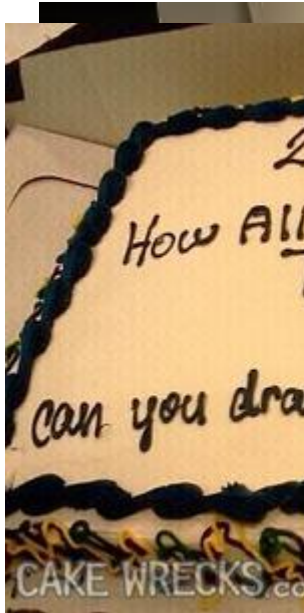
Criteria two

Criteria three

.....

Process: Built-In Quality

Communication

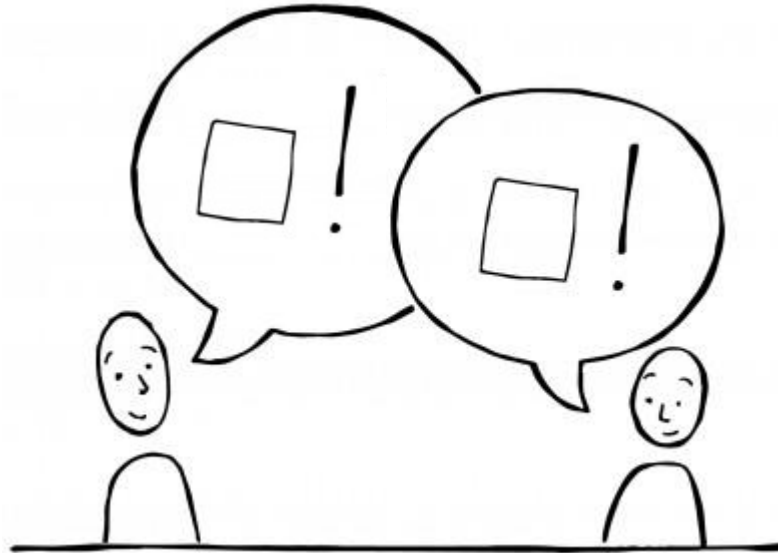


Cakewrecks.com

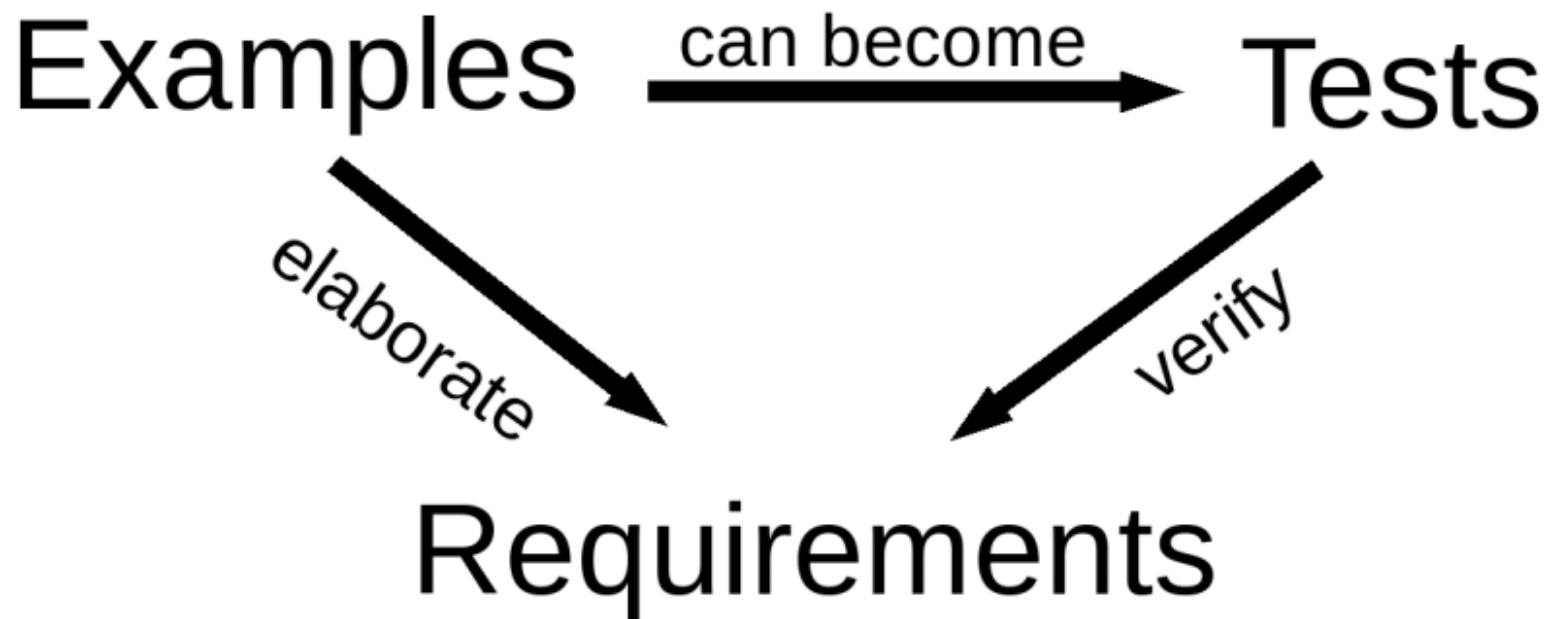
Process: Built-In Quality

Shared understanding

- Shared vision, idea's and alignment on what was discussed;



Refinements by examples



Specification By Example

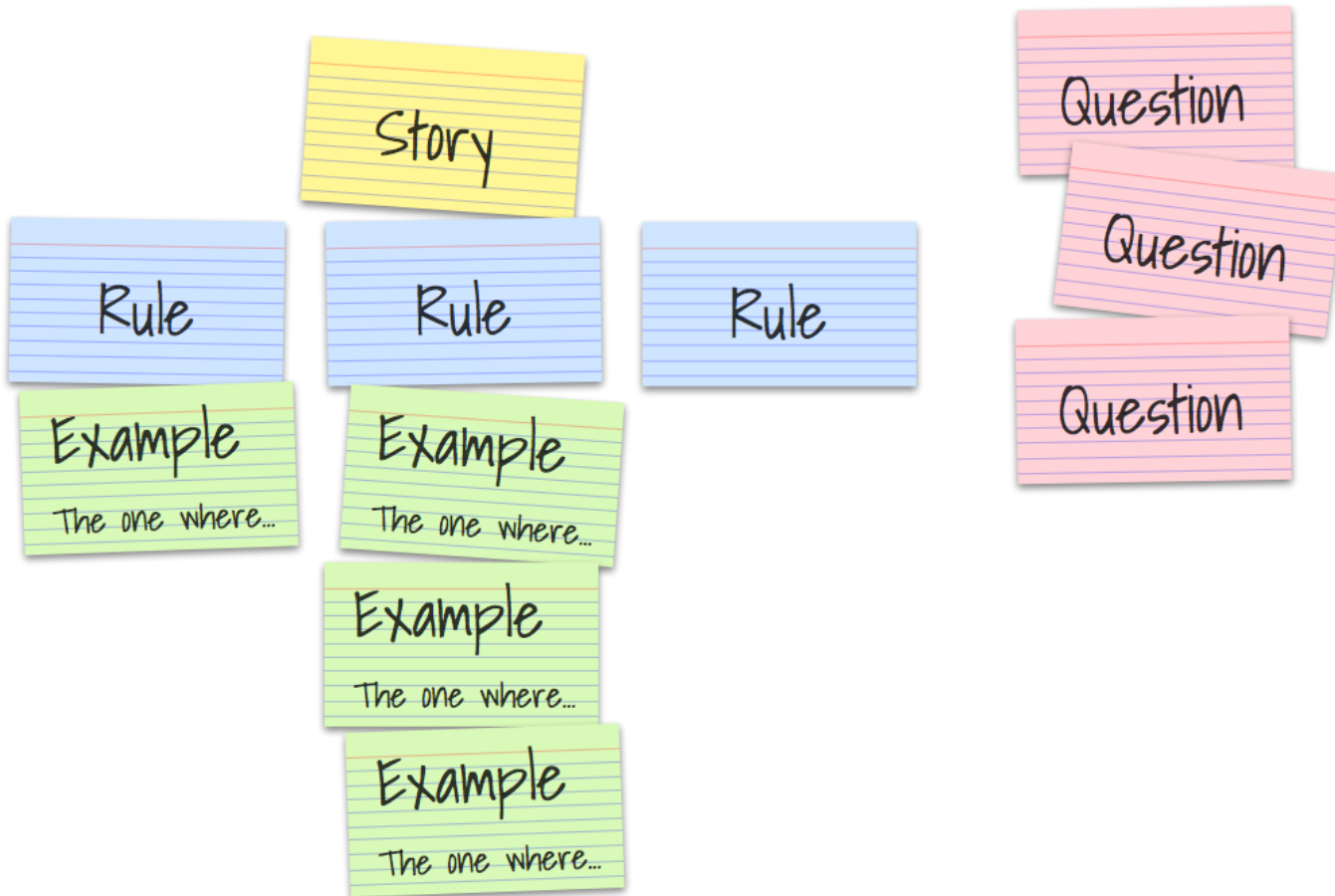
User story: As an employee I want to find other employees so I can find more information about employees.

Example ATDD:

Search parameter	Result
Peter	<u>Peter</u> Janssen
Jan	Annie <u>Jansen</u> <u>Jan</u> van Buren Peter <u>Janssen</u>
Jans	Annie <u>Jansen</u> Peter <u>Janssen</u>
Bakkr	(geen)

Process: Built-In Quality

Techniques



Process: Built-In Quality

Risks

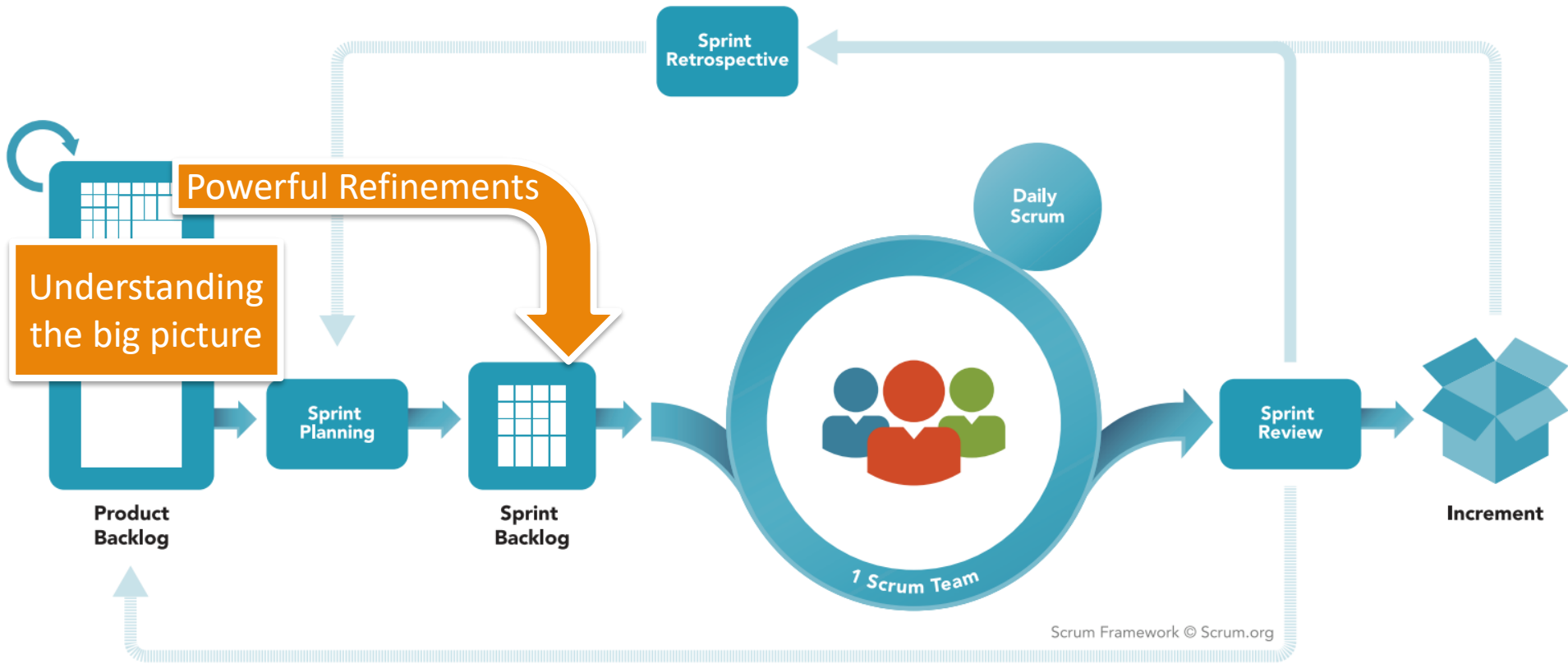
Risks lead to Strategy
Strategy leads to Tests/Measures

That leads to Quality

Hmmmmmm....



Quality Engineering in Scrum



Process: Built-In Quality

ATDD

TDD

Failing
Acceptance Test



Failing
test



Passing
test

Passing
Acceptance Test



Refactor

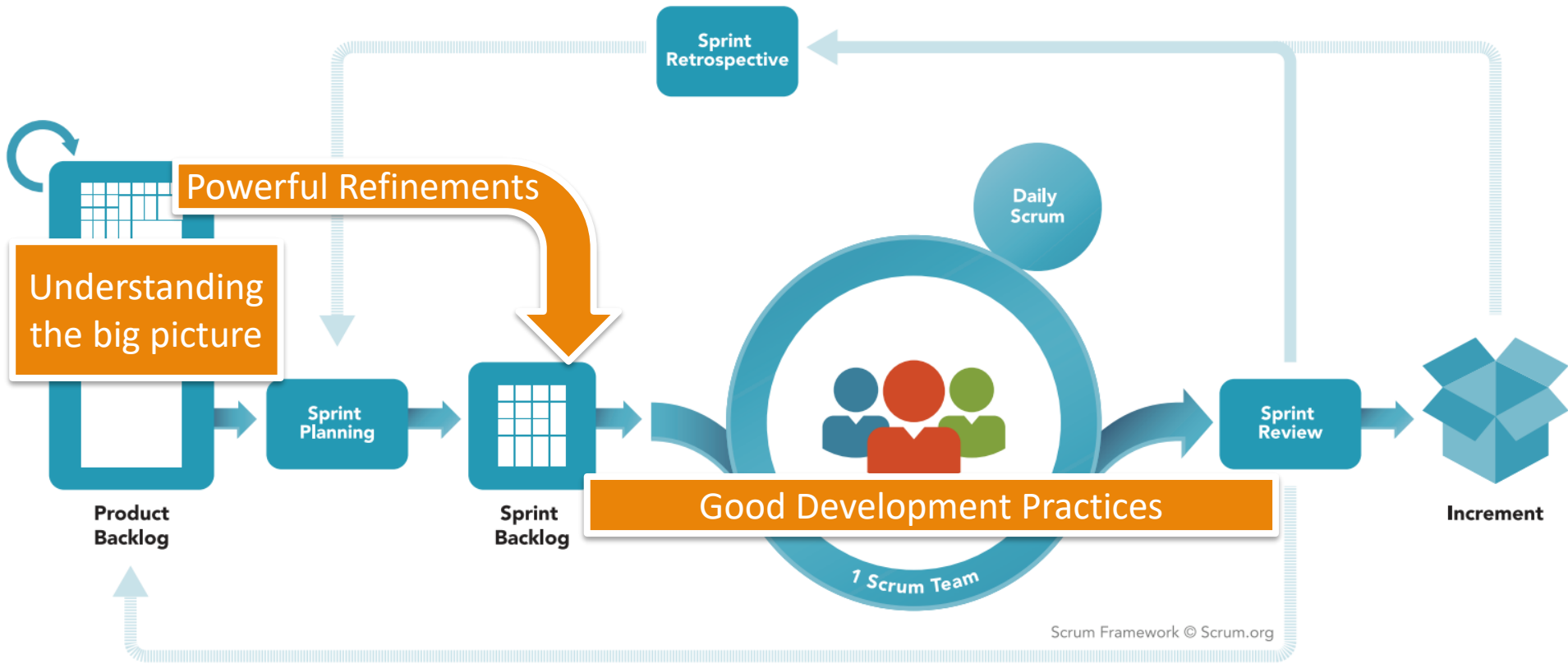


Quality from the start

Quality First at ING

	Date/time	Result
Current features		
Advisor makes appointment	2017/10/05 12:13:54	
- Appointment mailed to customer	2017/10/05 12:14:06	
Summary of advice is mailed to customer	2017/10/05 12:14:46	
This sprint		
Make appointment with Specialist	2017/10/05 12:14:48	
Customer details are shared with Specialist	2017/10/05 12:14:49	

Quality Engineering in Scrum



Automation

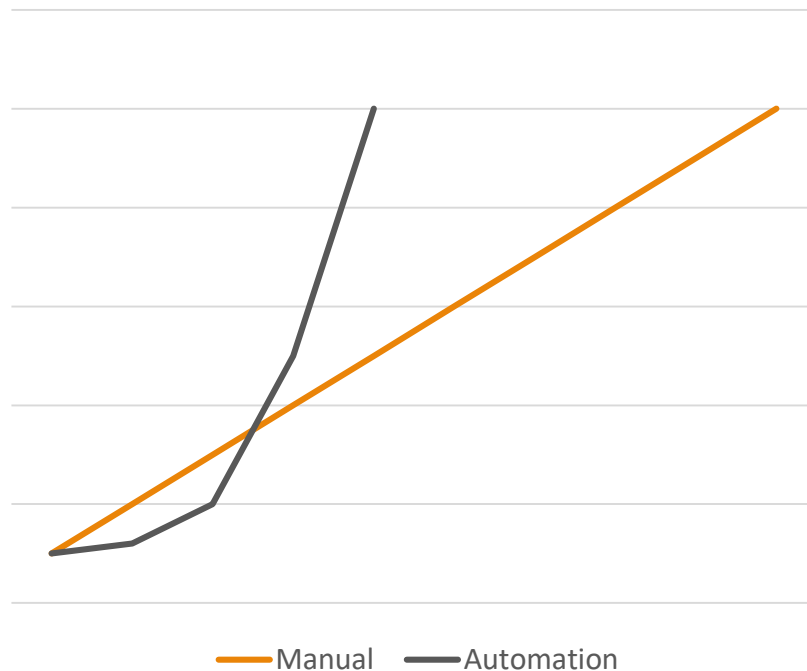


Automation

Why Automate

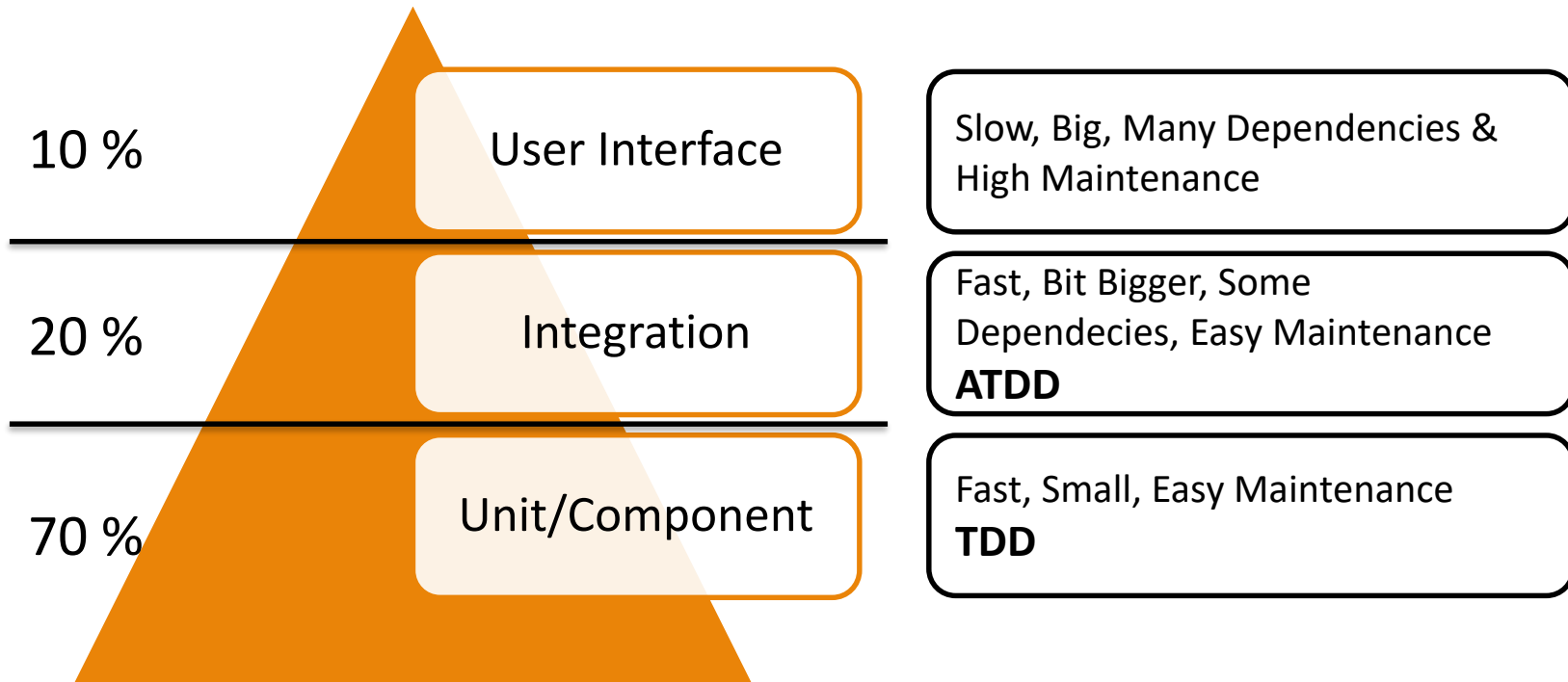
- ✓ Fast
- ✓ Reliable
- ✓ Repeatable
- ✓ Reuseable
- ✓ Control
- ✓ Money
- ✓ Fun

Automation vs Manual



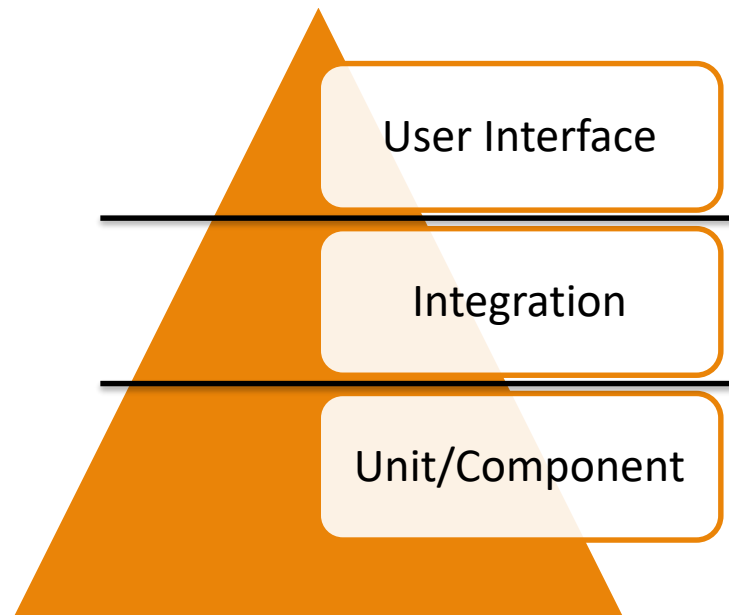
Automation

How to approach it



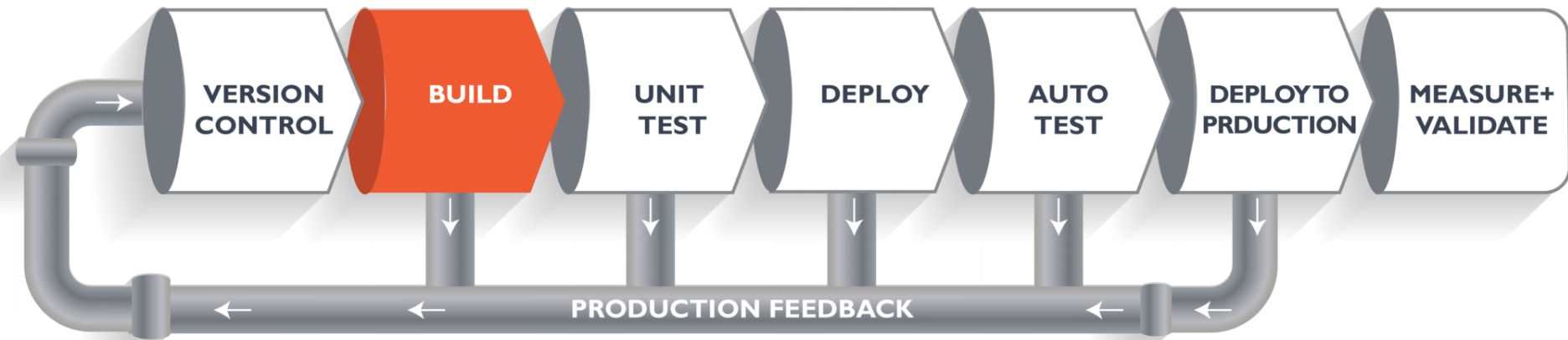
What to automate

- Context is key
 - Self build vs bought software
 - Java, Javascript, C++, C#
 - Employee vs Client facing



Automation

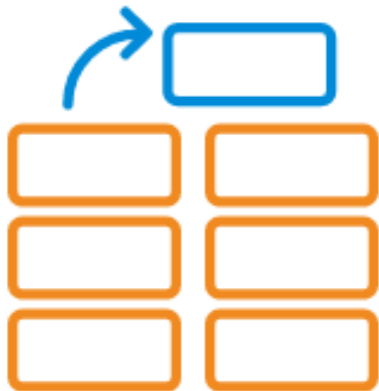
Quality goes further than Test Automation



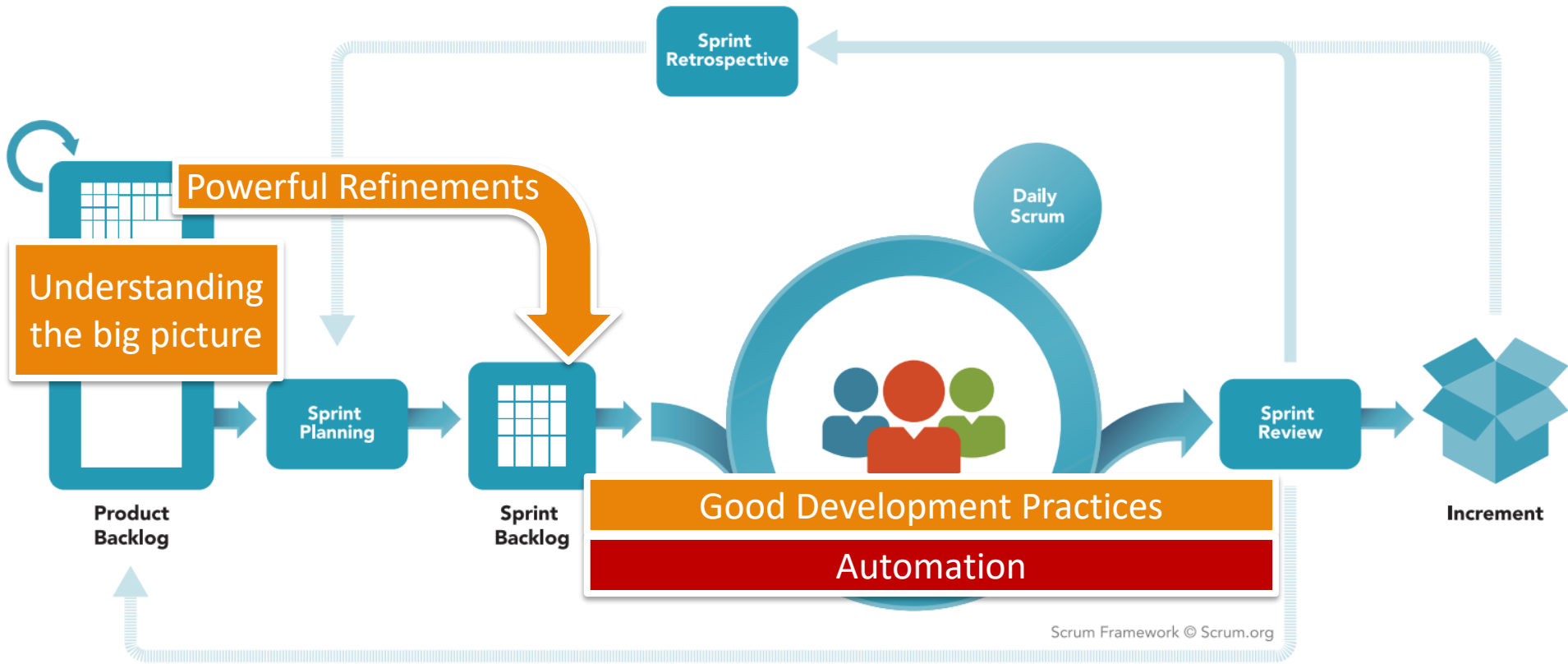
Dzone – Setting up a CI/CD Pipeline

Automation

Even further



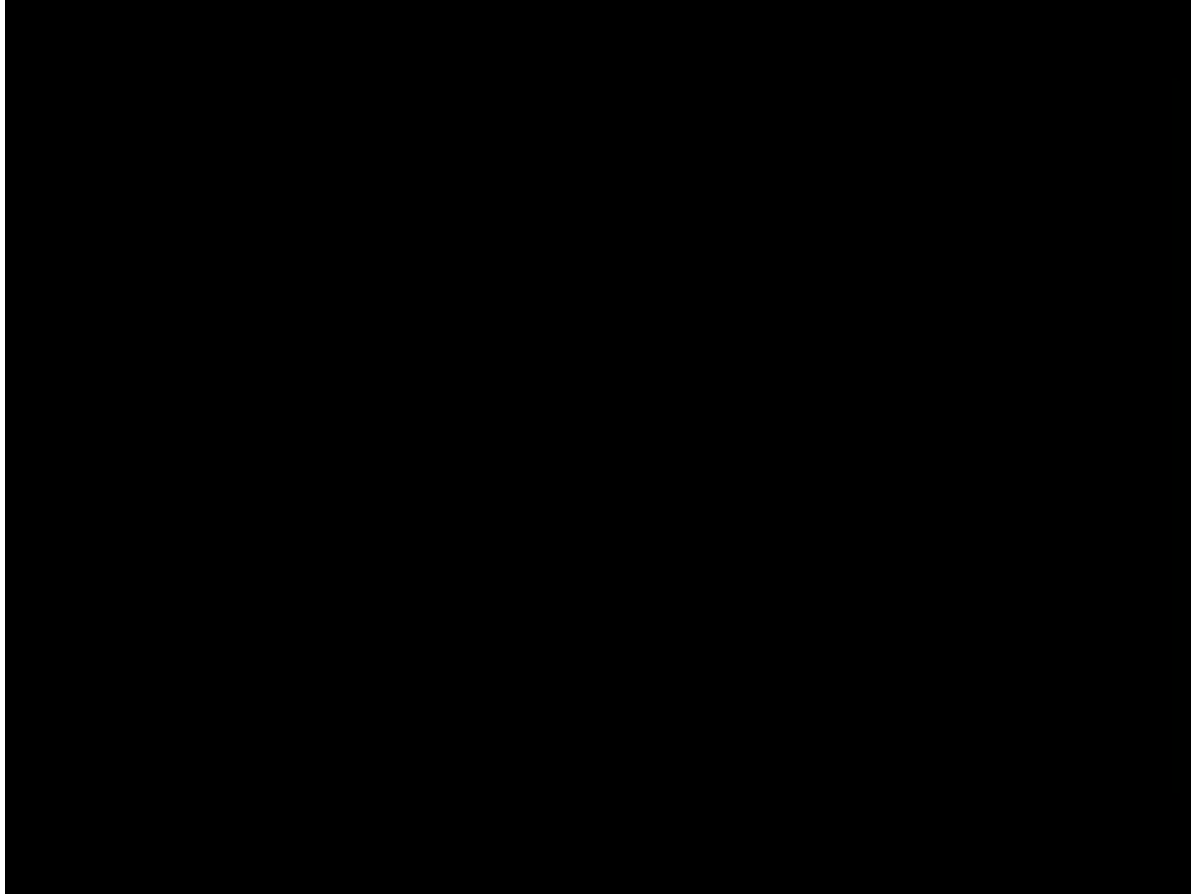
Quality Engineering in Scrum



Explore & Experience

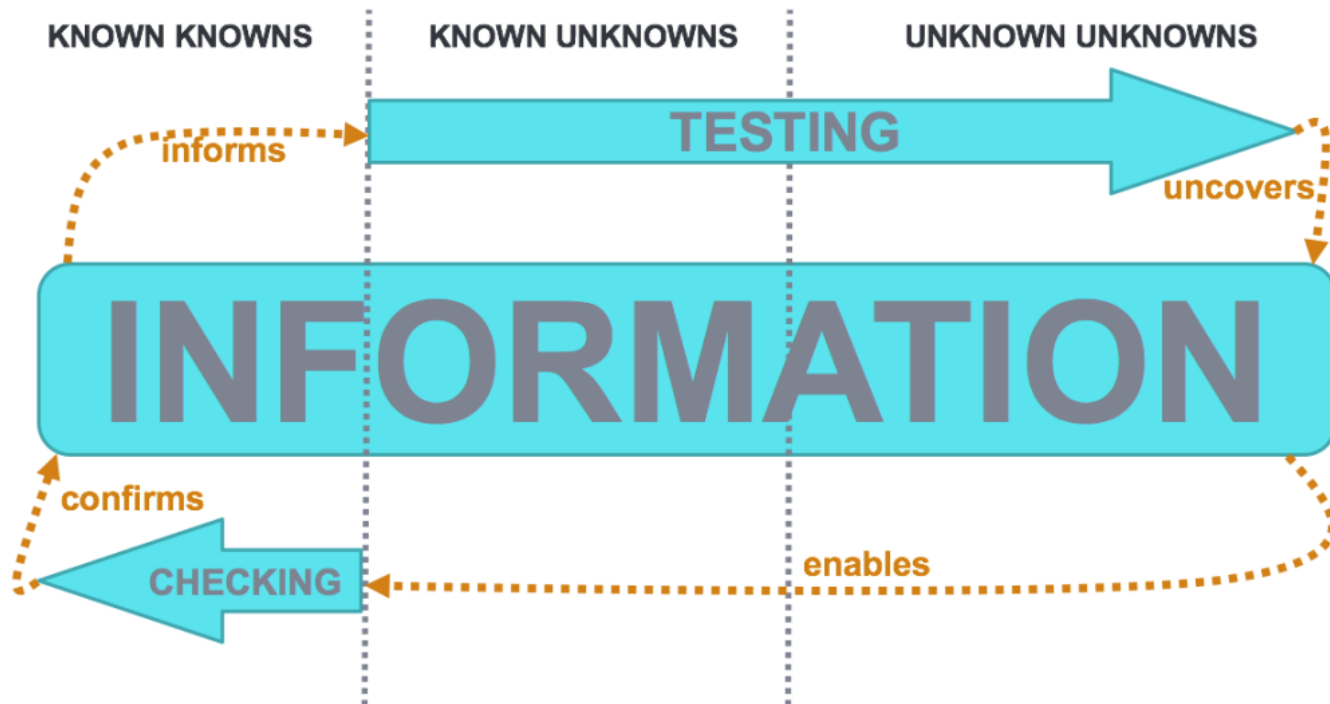


Explore & Experience



Explore & Experience

Testing helps Checks



<https://findingdeefex.com/2016/05/20/the-testing-checkingsynergy/>

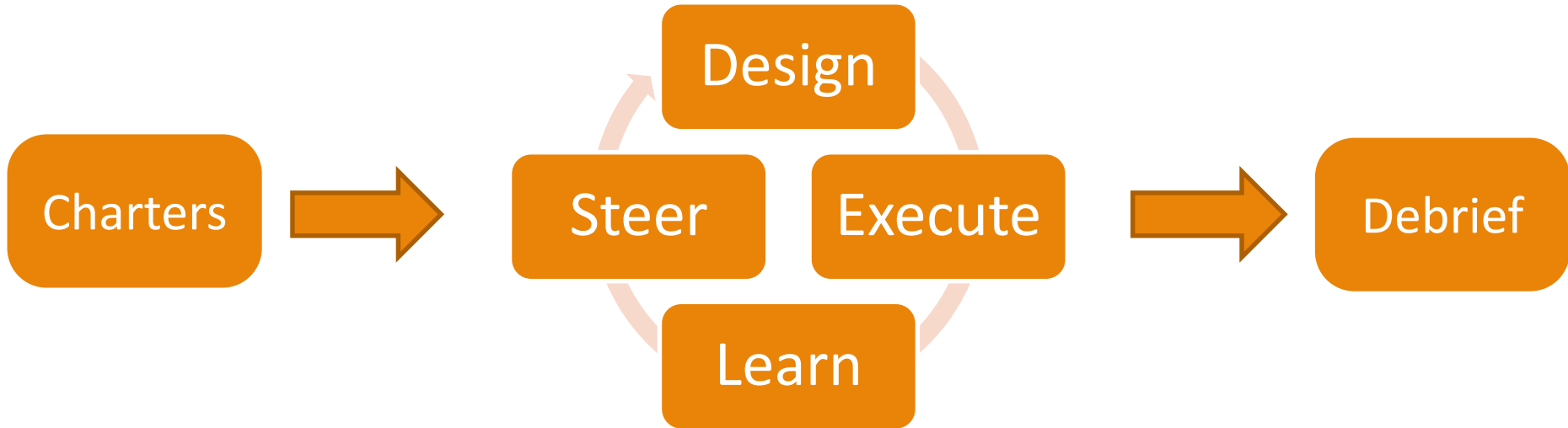
Exploratory Testing

“Exploratory Testing is a style of testing in which you explore the software while simultaneously designing and executing tests, using feedback from the last test to inform the next.” – Elisabeth Hendrickson

- Timeboxed
- Charters
- Debrief
- In Pairs

Explore & Experience

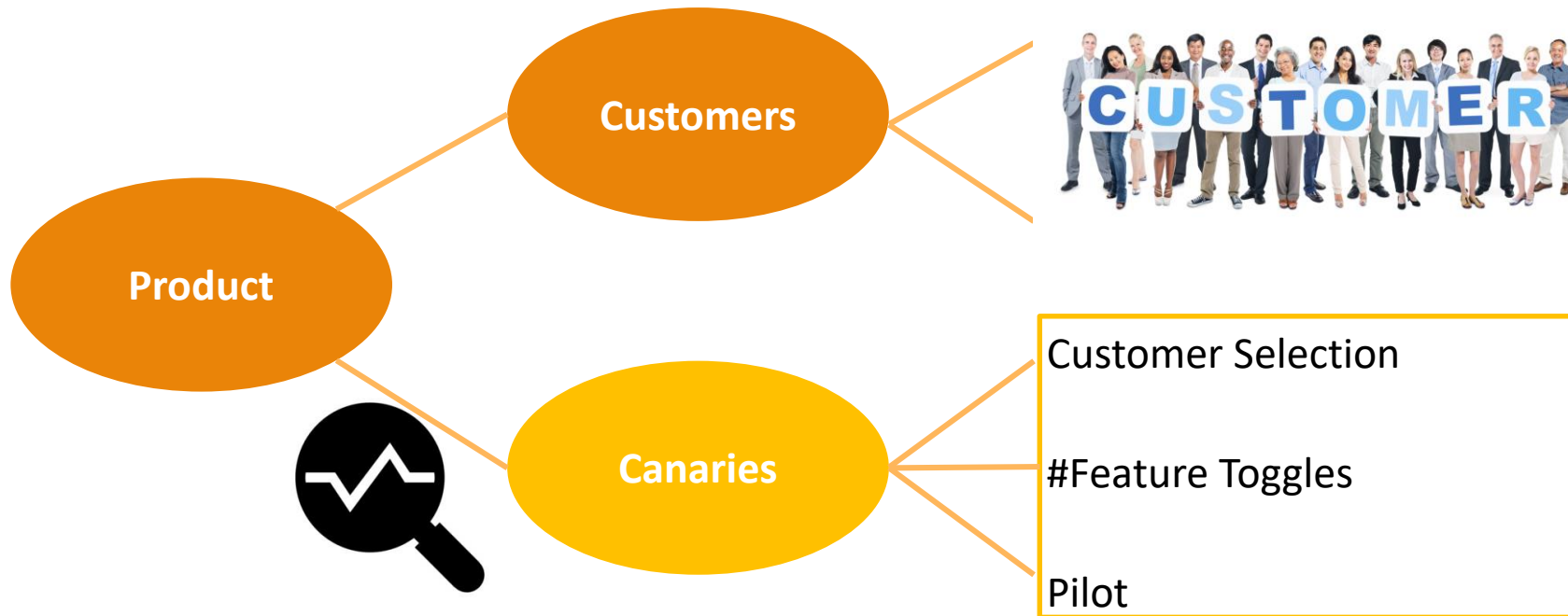
Exploratory Testing



Testing Together will help with Team Responsibility for Quality

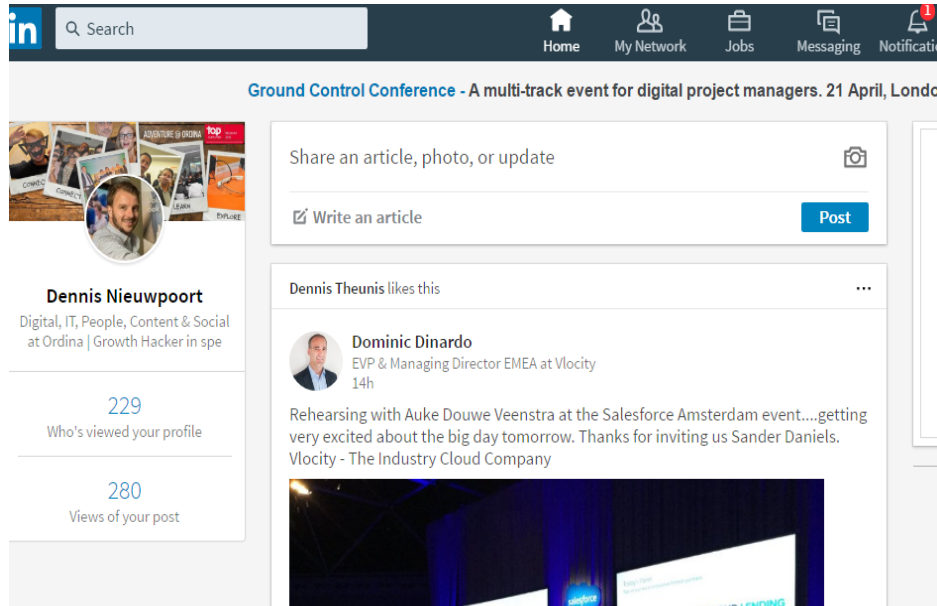
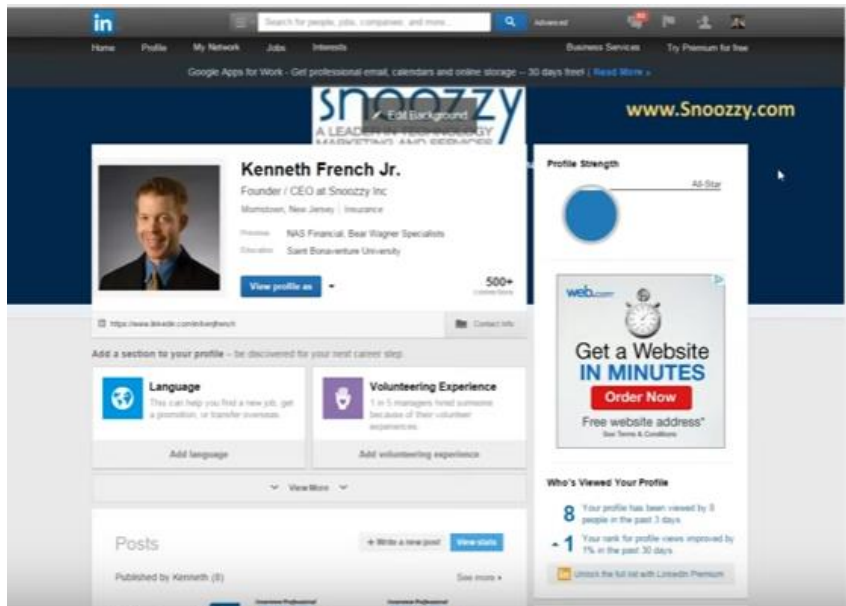


Release Strategy



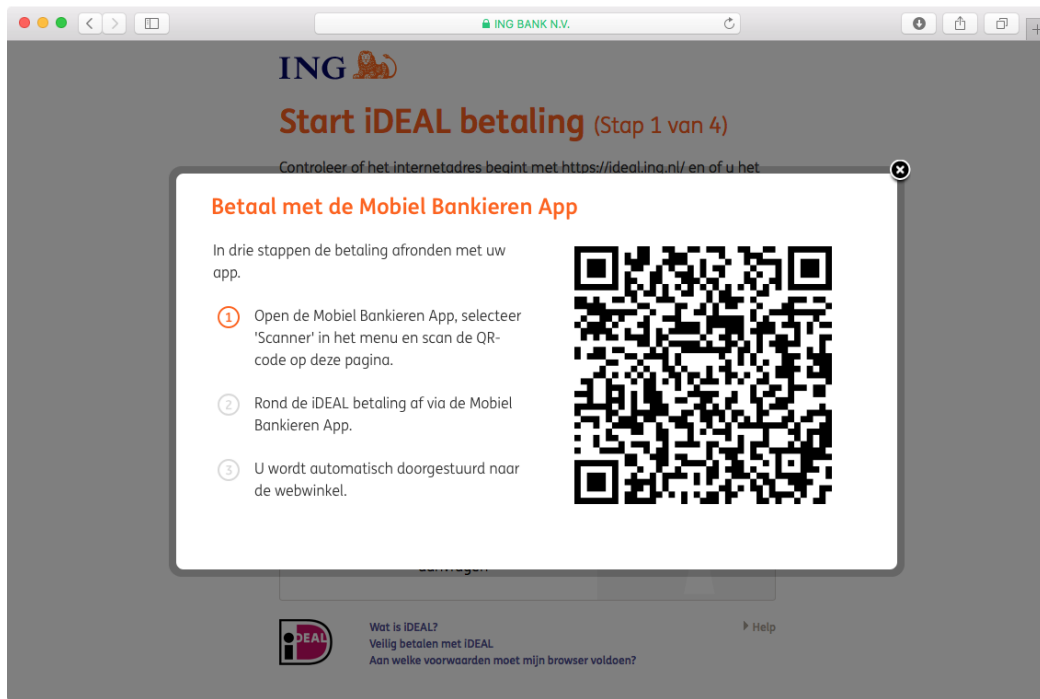
Explore & Experience

Examples

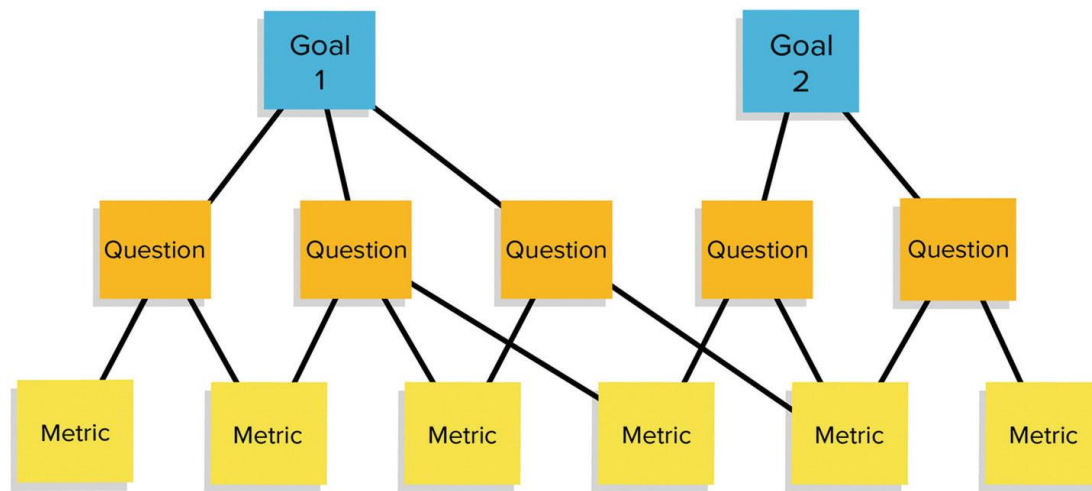


Explore & Experience

Examples

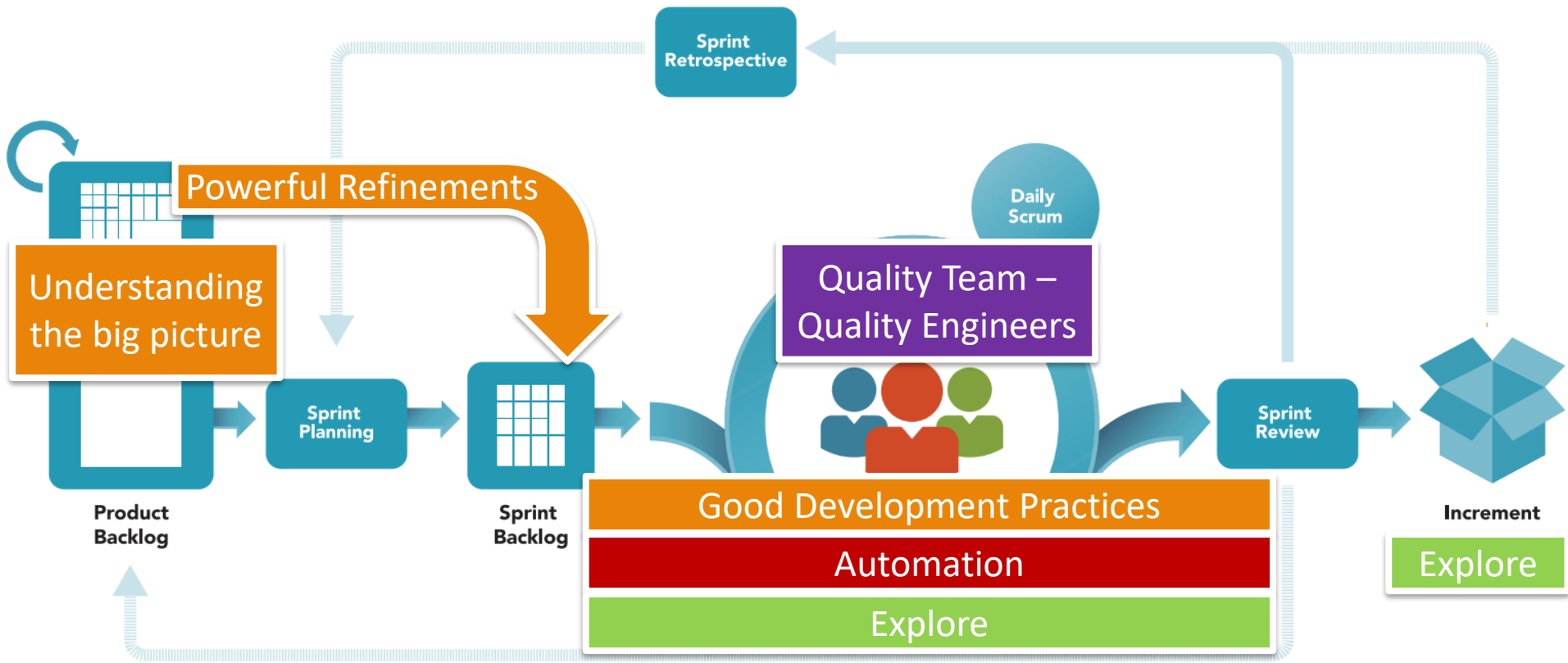


Testing in production – It is all about Metrics



by **Victor Basili** of the University of Maryland

Quality Engineering



Sum

The last hope against a BAD QUALITY EMPIRE



People: Team-Assessment, Skills and Quality as a team responsibility

Process: Vision, Roadmap, Refinements with Examples, Risks & Quality/Test Strategy

Automation: Faster you move forward, faster you get feedback and can role back

Explore & Experience: Talk to customers, Use & Experience your product





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Lets be Quality Rebels and stand for Quality Software!

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